

# 25m WOMENS / JUNIOR / CENTRE FIRE – RAPID FIRE STAGE

## Before the competition:

- Your eye protection
- Your hearing protection
- Stopwatch
- Targets
- Patches
- Score sheets (Registers)
- Be familiar with operation of the timer

## Preparation and sighting series:

Check the range is clear of personnel, call...

### **“PREPARATION TIME BEGINS NOW”**

- Start stopwatch
- (for competition) check:
  - Shooters in the correct bays,
  - Pistols and other equipment approved
  - Shooters wearing Start Numbers if provided

After 3 (three) minutes, reset stopwatch, and call...

### **“SIGHTING SERIES ... LOAD”**

- Start stopwatch

After 1 minute, call...

### **“ATTENTION”** and activate the targets

At the end of the series, call...

### **“STOP ... UNLOAD”**

- Clear all pistols
- Allow scoring personnel forward

## Competition series:

After all personnel have returned, call...

### **“FIRST (or 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup>, 6<sup>th</sup>) SERIES ... LOAD”**

- Start stopwatch

After 1 minute, call...

### **“ATTENTION”** and activate the targets

At the end of the series, call...

### **“STOP ... UNLOAD”**

- Clear all pistols
- Allow scoring personnel forward

After all personnel have returned...

Repeat this procedure for a total of six series.

## At the end of the relay and all personnel have returned:

- Clear all pistols for casing and removal
- Complete Range Report, and forward to Classification Office

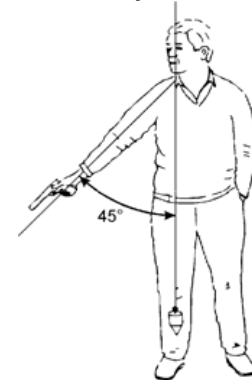
## Targets

- ISSF 25m Rapid Fire Pistol Target
- Targets are scored at the target line.



25 Meter Rapid Fire Pistol Target

## The Ready Position



## Course of Fire

### Preparation Time

- 3 minutes

### Sighting series

- 1 series of 5-shots

### Competition series

- 6 series of 5-shots



- For the Rapid Fire Stage, the shooters **must** be at the ready position for the start of each series.
- For an **ALLOWABLE** malfunction in the **SIGHTING** series, the shooter is allowed another sighting series sequence to **complete the unfired shots** (8.7.4.2).
- For a **NON-ALLOWABLE** malfunction in the **SIGHTING** series, there is no re-shoot (8.7.4.2).
- For an **ALLOWABLE** malfunction in a **COMPETITION** series, the shooter is allowed **one** (1) re-shoot in the Rapid Fire Stage (8.7.4.5.3.2).
- For a **NON-ALLOWABLE** malfunction in a **COMPETITION** series, there is no re-shoot (8.7.4.5.1).